

# 1 Job Descriptions :: RAFTS

## 1.1 General Notes for all in Rafts Team

- 1.1.1 FOR THEIR OWN SAFETY: EVERYONE ([HELPERS & COMPETITORS](#)) SHOULD BE ADVISED OF THE DANGERS OF GOING ONTO THE RAFTS WEARING WELLINGTONS.
- 1.1.2 Life jackets should be worn [by helpers](#) at all times when on the rafts.
- 1.1.3 Throw lines and thermal blankets will be available near the rafts. Please ensure you know where to find them.
- 1.1.4 All pairs and scullers will launch from rafts 1 and 2 upstream.
- 1.1.5 All eights and fours will launch from rafts 3, 4 and 5.
- 1.1.6 You are responsible for assisting crews launching and disembarking from the five rafts in front of the clubhouses.
- 1.1.7 Please try and ensure that crews do all their adjusting away from the rafts.
- 1.1.8 The Raft Manager will instruct crews which raft to use and get them to clear the area quickly.
- 1.1.9 We do not weigh coxswains at this event but if any are carrying weights, ensure they are placed safely in the boat near, but not attached to, the cox.
- 1.1.10 Oars may be brought to the oar racks before boats are brought to launch, so they can be collected as soon as the boat is on the water.
- 1.1.11 There are large blue bags for the crew's shoes. Please ensure the cox knows which bag number is being used for his crew. Bags should be stored under the club [roomhouse](#) verandah.
- 1.1.12 Boats and oars being used in later divisions may be stored either out of the way on the land at the pond end of the University boathouse or in Darrell's field-, except for Avon County, Monkton and UBBC crews who should return their boats to their boathouses. Oars should not be left on the oar racks.
- 1.1.13 The instructions given to all clubs warn competitors that crews arriving after their launch time will not be allowed to launch if by doing so it is deemed they will delay the start of the division. The Race Manager's decision will be final.
- 1.1.14 Where appropriate, crews prevented from launching late in one division may be allowed to race in the next division.

## 1.2 Job Description : Rafts Manager

- 1.2.1 You are responsible for guiding racing boats to the next free raft when embarking. Each crew has been given a launch time but usually they use it only as a guide. Encourage them to have club members bring their oars at the same time as their boat.

## 1.3 Job Description : Shoe bag team

- 1.3.1 Life jackets should be worn at all times when on the rafts.
- 1.3.2 You are responsible for crews shoes and kit when they are on the water.
- 1.3.3 Launching: Give the coach or raft marshal a numbered IKEA bag and when it is full check the number of the crew whose kit it is, then take it to the bag storage area under the club house balcony and put it in numerical order.
- 1.3.4 Disembarking: Either take the bag to the crew as they reach a raft or give it to the coach.

## 1.4 Job Description : Number Collectors

- 1.4.1 Collect Empacher numbers when crews come off the water and return to box.  
At end of each division sort numbers in box into numerical order, and report missing or damaged numbers to Equipment Manager.